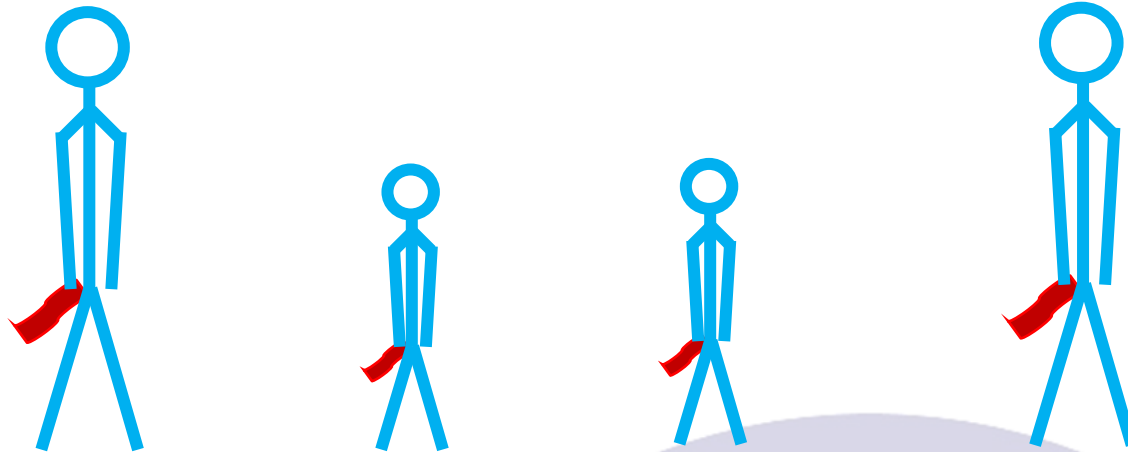


## Garden Games

### How to set up:

- ✓ Everyone requires a 'tail' to tuck into their waist.
- ✓ This could be a long sock, tea towel, a tie, etc.



## Tail Tag

### How to Play:

- ✓ Everyone moves around the garden trying to steal other people's tags.
- ✓ When someone has their tag pulled out, they must get it back and stand at the side.
- ✓ Keep playing the game until there is only 1 player remaining (the winner!).

# Tail Tag

## The National Curriculum

**By practicing this activity, your child will develop the following skills:**

- ✓ Coordination & movement
- ✓ Speed and agility
- ✓ Move with control
- ✓ Speed endurance
- ✓ Competing with others

**National Curriculum Criteria:**

**Key Stage 1 (Years 1 & 2)**

- ✓ Master basic movements including running, jumping, throwing and catching and begin to apply these in a range of activities.
- ✓ Develop balance, agility and coordination, and begin to apply these in a range of activities.
- ✓ Participate in team games, developing simple tactics for attacking and defending.

**Key Stage 2 (Years 3 to 6)**

- ✓ Use running, jumping, throwing and catching in isolation and in combination.
- ✓ Develop flexibility, strength, technique, control and balance.
- ✓ Play competitive games, modified where appropriate, and apply basic principles suitable for attacking and defending.